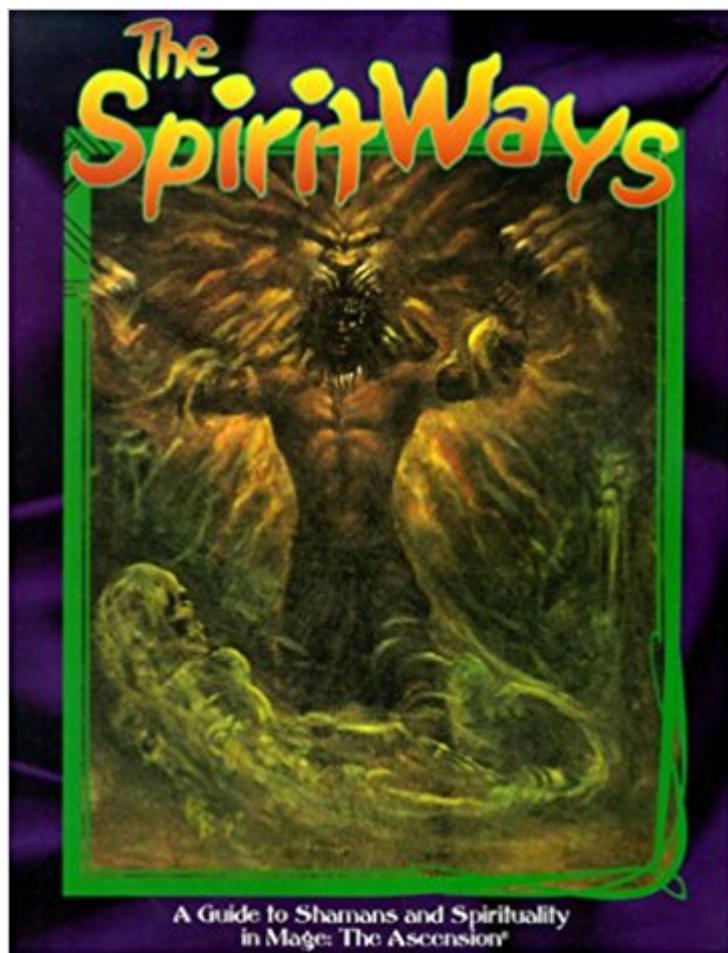


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# The Spirit Ways: A Guide To Shamans And Spirituality In Mage - The Ascension



## **Synopsis**

White Wolf World of Darkness Spirit Ways Mage Ascension

## **Book Information**

Paperback: 136 pages

Publisher: White Wolf Publishing; 1st edition (September 2, 1999)

Language: English

ISBN-10: 1565044533

ISBN-13: 978-1565044531

Product Dimensions: 8.4 x 0.3 x 10.9 inches

Shipping Weight: 11.2 ounces

Average Customer Review: 4.0 out of 5 stars 1 customer review

Best Sellers Rank: #2,861,007 in Books (See Top 100 in Books) #77 in Books > Science Fiction & Fantasy > Gaming > World of Darkness > Mage #596 in Books > Science Fiction & Fantasy > Gaming > World of Darkness > General

## **Customer Reviews**

White Wolf World of Darkness Spirit Ways Mage Ascension

As a storyguide beginning his third MAGE chronicle and as a player starting in a separate chronicle, I found this book very useful in further detailing the ways in which true shamans work in the World of Darkness. In some ways, the book continues the themes expounded in the Dreamspeaker tradition book, but it goes further and is not limited to Dreamspeakers alone. That said, this book does focus on shamanic methods and viewpoints, and has a heavy emphasis on interaction with spirits. It's not a spirit compendium, unlike Werewolf's Axis Mundi, and though it touches on shamanic possibilities for all Traditions, it seems far less useful for non-shamanic groups like the Celestial Chorus and the Order of Hermes. Outstanding features involve blessings and curses of being a shaman, new merits and flaws, the potential "catch-all" nature of Spirit magick, discussion of totems and the World Tree aspect of the Umbra, and finally a new collection of spirit-related rotes. It's all well-written and presents minimal rules-related content. The story is illustrative without being intrusive. Bottom line was that this gave me a greatly expanded perspective on what it means to be a shaman, the responsibilities as well as the benefits. The only drawback for me was that the authors chose not to explore alternative visions of shamanism, such as technomancer or Hermetic possibilities. Consequently, the book will be primarily useful to chronicles featuring Dreamspeakers, Verbena, or

Cultists.

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